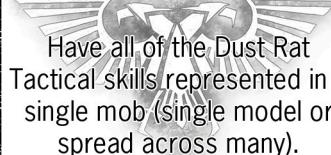
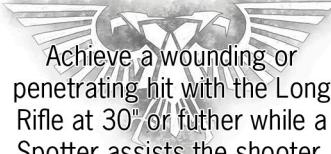


<p>Over the Top</p>  <p>Have five or more models recover from pinning in a single turn.</p>	<p>I Have The Power</p>  <p>Defeat three or more Orks in hand to hand combat with a single model in a single game (Yoofs excluded).</p>	<p>Able Company</p>  <p>Have all of the Dust Rat Tactical skills represented in a single mob (single model or spread across many).</p>	<p>Insurance Premium</p>  <p>Immobilise a vehicle with a stinger.</p>
<p>Rank and File</p>  <p>Have a Plank rise all the way to Veteran experience level.</p>	<p>Never See Us Coming</p>  <p>Achieve a wounding or penetrating hit with the Long Rifle at 30" or futher while a Spotter assists the shooter.</p>	<p>Blast Pattern</p>  <p>Have 5 D.E.Ws in your mob (pistols, rifles, and D.E.W. gauntlets all count towards this total).</p>	<p>Shock and Awe</p>  <p>Have a Heavy Machine Gun, Recoilless Rifle, and Slug Thrower in your mob.</p>