

GORKAMORKA

DOC'S SERJERY

This month sees the release of the Bionik Bitz and Bad Doc Dreggutz for Gorkamorka. These snazzy bionik bitz will, hopefully, enhance your Boyz' prowess no end. But desirable as bioniks might be, only Orks who are already injured will risk having them fitted, as sometimes the Doc will try out a new, eksperimental technique. And with Docs like Dreggutz around, you could even walk away with a Squig Brain Transplant!

BIONIK BITZ

Going to the Doc is fraught with uncertainty – will the Doc remember which bit to fix? Will he get distracted and leave the job half finished? Will he decide it's time to try that new brain transplant technique he's thought up? All in all, it's enough to keep even hardened Ork warriors away.



Ork Boy with shoota arm and bionik eye



Ork Boy with peg leg



Ork Boy with hook arm and claw arm



Ork Boy with gyro-stabilised monowheel



Ork Boy with steel horns



Ork Boy with kutta arm and de-lux kicking legs.



Ork Boy with iron lung



Ork Boy with steel skull



Ork Boy with kutta arm and kustom thruster boosta



Ork Boy with shoota arm

GROT WEAPONS

Now you can get your hands on loads of gunz for your Rebel Grots, with a new weapon sprue. Check out the Mail Order pages to see it.



BAD DOC DREGGUTZ

Dreggutz was dubbed a 'Bad Doc' after an infamous incident involving Snakrat (Nob of the Twisted Nex mob), a head wound and the indiscriminate use of a kustom jump-jet. While they scraped Snakrat off the side of Gorkamorka, Dreggutz thought it better to make his exit before the rest of the Twisted Nex found out and demonstrated why they had chosen that particular name for their mob. At the moment he offers his services with a "speshul, enda season discount!"